



## Premier of Western Australia

### MESSAGE FROM THE PREMIER

As Premier of Western Australia, it gives me great pleasure to welcome the Australasian Police and Emergency Services (AP&ES) Games to Mandurah in 2018.

From 28 October to 3 November, Mandurah and the Peel Region will host over 3,000 competitors, their families and supporters. Western Australia has been fortunate to host the AP&ES Games three times; I am pleased that 2018 will mark the first time the Games will be held in Mandurah.

Mandurah and its surrounds boast a huge variety of fun activities, extraordinary adventures and unique sites. I encourage all Games participants and spectators to explore and enjoy everything Mandurah and the Peel Region have to offer. From the beach to the bush, there is something for everyone.

The AP&ES Games are a great opportunity to build inter-agency friendship, foster good-humoured competition and strengthen fellowship amongst serving and retired personnel from all police, emergency and corrective service agencies throughout Australasia.

Sport has always been a uniting force in our community. It is a vehicle to encourage connection, collaboration and participation. With over 50 sports on offer for all fitness levels, the AP&ES Games are an important example of the uniting power of sport and its ability to create wonderful memories and even better friendships.

As Premier, I welcome all competitors, supporters and spectators to the 2018 Australasian Police and Emergency Services Games in Mandurah. On behalf of Western Australia, I thank the 2018 Games Management Team, the Western Australian Police Sports Federation, Western Australian Police and Emergency Service agencies and fellow Emergency Service Agencies, the City of Mandurah, and all Games sponsors for making these Games a success.

The 2018 Australasian Police and Emergency Services Games will certainly be 'extraordinary games for extraordinary people'.

A handwritten signature in blue ink, appearing to read 'Mark McGowan'.

Mark McGowan MLA  
**PREMIER**